### THE DUNNERHOLME GOLF CLUB LTD

Duddon Road, Askam-in-Furness, Cumbria. LA16 7AW. Tel: 01229 462674 email: admin@dunnerholme.co.uk

## Welcome to The Dunnerholme Golf Club

# NEW MEMBERS INFORMATION

Communication regarding your membership and essential course information is communicated via email.

In the case of emergencies please call

Tel: 01229 462674 option 2

**Updated January 2024** 

T Est. 1905

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#### **INTRODUCTION**

Welcome to the Dunnerholme Golf Club. We hope you enjoy the course and facilities. As a new member, we feel it is important to let you know about the Club and some of the important rules.

The Dunnerholme Golf Club was founded in 1905 and is a unique, 10-hole course with 18 different tee positions. The 6th hole is our 'feature hole' with a green on top of the rock. No other course in England can boast to such a hole!

#### ACCESSING THE GOLF CLUB

A speed limit of no more than 15 mph must be adhered to once leaving Duddon Road and accessing the Golf Club entrance road across the field.

#### **ETIQUETTE**

There are two basic principles to etiquette on the course -

#### **RESPECT the course and RESPECT for others!**

#### Examples: -

- Not talking during a player's swing
- Repairing pitch marks on the green
- Replacing divots
- Slow Play you must try to avoid this problem! Here are some useful tips to help you. If your ball is heading for the rough, do not look away in disgust! Try to get a line on it! e.g. A bush, a post, or anything which will help you find your ball.
- Avoid excessive practice swings.
- Be ready to play as soon as it is your turn.
- Proceed to your ball as soon as it is safe to do so.
- At the putting green, leave you bag in a position that will allow quick and easy movement off the green, to the next tee.
- Don't walk on another player's line of putt or cast a shadow over their line of putt.
- When the hole if finished, leave the putting green immediately.
- Mark the score card on the next tee
- When marking the score card, record the player's score after every hole. Check it with the player if necessary.

#### THE ROCK - TOP TEE

The top tee is only open at certain times, you will be notified of the open dates and you MUST NOT play off it at any other time.

#### **GOLF CLUBS**

The maximum number of clubs allowed in you golf bag is 14

#### ITEMS YOU NEED IN YOUR GOLF BAG

Golf Balls, Golf clubs – 14 maximum, Tees, Ball & Marker, Pencils/Pen, Pitch mark repairer, Golf glove, Golf Towel, Umbrella, Waterproofs, Golf Cap.

#### **CLUB BAG TAG /COUNTY CARD**

Your bag tag and annual membership sticker should always be affixed to your golf bag, as this helps to identify our members on the course. You will also be registered with England Golf and be registered for a County Card. This will give you discounted green fees on 31 Cumbrian Clubs and in excess of 1,280 clubs in the rest of England.

#### **INSURANCE**

Dunnerholme Golf Club provides Personal Accident and Personal Liability Insurance through **GOLFGUARD** for its members and paying visitors. The GOLFGUARD policy does not cover your clubs & equipment etc. Please check your household insurance as it may cover your clubs under personal possessions.

#### **FIXTURES**

The fixture brochure provides information on all club competitions which you will be able to enter once you have an official Handicap Index. All fixtures are posted in the 'Club Diary' on our website.

#### **GOLF CLUB POLOCIES**

Dunnerholme Golf Club has to comply and adheres to many policies, which are required to protect, help and inform our members and people visiting the Golf Club. Please see the link below to access these documents.

#### **Dunnerholme Club Policies**

#### **RULES & REGULATIONS**

In conclusion, there are many rules that apply in golf, but unlike many other sports, unless it is a tournament, there is no need for a referee or umpire.

Players must know the basic rules themselves. Be honest about the number of shots which you take and play the ball 'as it lies'. Moving or interfering with the ball is a big 'no no' (unless preferred lies are in operation). 'Preferred lies' means that you may move the ball 6 inches to the left or right or behind, but never nearer the hole.

You are only allowed 3 minutes to look for a lost ball - Rule 18.2a(1), this is to help keep a good speed of play.

You will find within this pack, a copy of Local Rules. Full club Rules & Regulations can be found in the Red file in the clubhouse – please take some time to read them and adhere to them at all times.

LAST, BUT NOT LEAST This leaflet is designed to give you a basic starter for the rules and etiquette in golf and to help, make your games more enjoyable.

YOURS IN SPORT

#### Roy Harris Club Membership Secretary

#### **DRESS CODE**



#### ACCEPTABLE ATTIRE ON THE COURSE AND PRACTICE FACILITIES

#### Smart dress is expected at all times.

Tailored shirts specifically designed for golf - collared, collarless, roll necks are acceptable and may be worn tucked in or outside, if specifically designed.

Tailored trousers or tailored shorts/skirt.

Golf shoes – only shoes specifically designed for golf.

Socks - long, ankle or trainer socks.





#### UNACCEPTABLE ATTIRE

T-shirts without collars, singlet tops, cropped or tank tops, or anything that might be considered offensive or untidy.

Brief shorts, beach shorts, cargo shorts, football or rugby shorts, tracksuits and denim jeans.

Street shoes, sandles or bare feet.

Sports shoes with studs or deep sole contours that can leave indentations on the greens

#### In the Clubhouse

No caps or hats, No golf shoes, No wet or soiled clothing



#### Those not complying with the dress code may be requested to leave the course

The Dunnerholme Golf Club seeks to promote a friendly, relaxed atmosphere in which members, guests and visitors can enjoy the Course and Clubhouse facilities.